

Player:  
 Character:  
 House:  
 Year:



○○○○○○○	Light (no penalty)	1-5
○○○○○	Medium (-1 D10)	6-10
○○○○	Serious (-2 D10)	11-15
○○○	Severe (-3 D10)	16-20
○○	Critical (-4 D10)	21-25
□□□□□	Dying (unconscious)	26-30

Magic Power

Willpower

Willpower Points

Base Init.

Speed

OA

DA

XP

## PHYSICAL

Strength

Dexterity

Constitution

Athleticism

Dodge

Sleight of Hand

Stealth

Craft

Drive

Ride

Melee Weapons

Ranged Weapons

Martial Arts

Brawl

## SOCIAL

Charisma

Manipulation

Appearance

Leadership

Intimidation

Subterfuge

Seduction

Empathy

Perspicacity

Etiquette

Street Smarts

Teaching

Perform

Expression

## MENTAL

Perception

Intelligence

Wits

Alertness

Medicine

Animal Know.

Survival

Enigma

Investigation

Law

Hist. of Magic

Muggle Studies

Science

Linguistics

## MAGICAL

Charms

Transfiguration

Dark Arts

Magic Sense

Herbology

Potions

Mag. Creatures

Divination

Ancient Runes

Wandlore

Alchemy

Legilimency

Occlumency

# BACKGROUND

# DESCRIPTION

# SPECIALTIES

Race:

Birth Date:

Gender:

Ethnicity:

Nationality:

Eyes:

Lineage:

Hair:

Height:

Weight:

Concept:

Financial Resources:

Pets/animal companions:

Contacts, allies, mentors:



WANDS & WEAPONS



INVENTORY



BELONGINGS

VIRTUES

HONOR  
○○○○○○○○○○○○  
□□□□□□□□□□

WISDOM  
○○○○○○○○○○○○  
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BRAVERY  
○○○○○○○○○○○○  
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CUNNING  
○○○○○○○○○○○○  
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SELFLESSNESS  
○○○○○○○○○○○○  
□□□□□□□□□□

CREATIVITY  
○○○○○○○○○○○○  
□□□□□□□□□□

CORRUPTION  
○○○○○○○○○○○○  
□□□□□□□□□□

FEATS

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